

Who is X?

a =	@
e =	€
s =	\$
o =	#

In the late 1960s, James Watson started to write his first software program. It was for playing tic-tac-toe. The first computer which he used was huge and slow. It didn't even have a monitor. When the young people played the typed in their moves on a keyboard and then waited until the results came out of a noisy printer. It took thirty seconds with a pen and paper to get the answer.

Later they started to spend things up on the computer and they made the game more difficult. He day after day when Watson was teaching computer programming asked him for help and soon the boy was called the 'computer guy'.

As an adult he realized how exciting it had been that they could control such a heavy and expensive machine. They were the young team but they could give this machine orders and it carried them out.



in the late 1960s	to type in eintippen	to control
Ende der 60er Jahre	move (Spiel) Zug	kontrollieren, beherrschen
to install installieren, einsetzen	result Ergebnis	order Befehl
software program	to last dauern	to carry out ausführen
Computerprogramm	to speed up schneller machen	silent leise
tic-tac-toe Spiel	guy Typ	size Größe
huge riesig	as an adult als Erwachsener	
not even noch nicht einmal	he realized es wurde ihm klar	

Who is X?

Compare the computer 30 years ago and the computer of today. Use the words and the words in the box and in the text.

	30 years ago	today
speed ▶		
noise ▶		silent
price ▶	expensive	
size ▶		
weight ▶		

heavy ~~expensive~~
 small light big
 cheap noisy
 fast ~~silent~~ slow

Answer the questions on the text – Write the answers in your book:

1. What did some mothers install at Bill's school?
2. How old was Bill when he wrote his first program?
3. Where did he live when he was young?
4. What game did he like to play?
5. Who did he help later at school?

Find the words which go together. Write the pairs in your book.

1	to write
2	to play
3	to drive
4	to last
5	to teach
6	to print
7	to control
8	to type something in

an hour
the results
tic-tac-toe
a software program
a machine
on the keyboard
computer programming
a car

PARTS OF A COMPUTER



Fill in the rights words!

1		8	
2		9	
3		10	
4		11	
5		12	
6		13	
7		14	

disk drive Diskettenlaufwerk
DVD burner DVD Brenner
DVD drive DVD-Laufwerk
hard disk Festplatte
headset Headset

integrated modem
 integriertes Modem
keyboard Tastatur
(laser) printer (Laser-)Drucker
loudspeaker Lautsprecher

monitor Bildschirm
mouse Maus
scanner Bildabtaster, Scanner
USB port USB-Port
webcam Webcam